

```
%%%%%%%%%%%% x : les secondes
```

```
aa=clock;
```

```
x=floor(aa(6));
```

```
%%%%%%%%%%%% position des lettres miniscules
```

```
asc=(double(msg));
```

```
for i=1:numel(asc)
```

```
    if (asc(i)<=122) && (asc(i)>=97)
```

```
        vect(i)=i;
```

```
    else
```

```
        vect(i)=0;
```

```
end
```

```
End
```

```
%%%%%%%%%%%% pico : vecteur de cryptage
```

```
majus=upper(msg); %%%% toutes les lettres majus
```

```
n=numel(majus);
```

```
pi=randperm(n+1,n);
```

```
for i=1:numel(pi)
```

```
    pico(i)=pi(i)+x;
```

```
end
```

```
%%%%%%%%%% guej : vecteurs des codes ascii cryptés
```

```
as=(double(msg))' ;
```

```
for i=1:n
```

```
    guej(i)=pico(i)*as(i);
```

```
end
```

```
%%%%%%%%%% non printable characters
```

```
o=1;
```

```
for j=1:numel(guej)
```

```
    if guej(j)>126
```

```
        zz(j)=double(msg(j));
```

```
        p(o)=j; %%%%%%%%% position des caracteres a changer
```

```
        idx=zz(j)-31;
```

```
        guej(j)=idx+1;
```

```
    end
```

```
    o=o+1;
```

```
end
```

```
%%%%%%%%% ajout des 0 pour decrypter
```

```
if numel(p)<numel(guej)
```

```
    for i=numel(p)+1:numel(guej)
```

```
        p(i)=0;
```

```
    end
```

```
end
```

```
ii=1;
```

```
d=double(msg);
```

```
for j=1:numel(guej)
```

```
    if d(j)<64
```

```
        guej(j)=d(j)+9+ii;
```

```
        p1(ii)=j;
```

```
        %guej=[guej(1:j) 2 guej(j+1:end)];
```

```
        ii=ii+1;
```

```
    end
```

```
end
```

```
%%%%%%%%% ajout des 0 pour decrypter
```

```
if numel(p1)<numel(guej)
```

```
    for i=numel(p1)+1:numel(guej)
```

```
        p1(i)=0;
```

```
    end
```

```
end
```

```
xx=char(guej);
```

```
disp('your crypted msg is : ');
```

```
disp(xx);
```